

Yichen (Eason) Guo

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Santa Barbara, CA, USA

EDUCATION

- **University of California, Santa Barbara** Sep 2025 – Jun 2026 (expected)
Exchange Study in Computer Science Santa Barbara, CA, USA
- **Huazhong University of Science and Technology (HUST)** Sep 2022 – July 2026 (expected)
B.Eng. in Computer Science and Technology Wuhan, China
 - Core Courses: Data Structure, Computer Organization, Operating System, Computer Networks, Algorithmic Design & Analysis (90), Database Systems (92), Software Engineering (97), Compiler Principles, Functional Programming (98), AI (96), NLP (94), Big Data (95)

PUBLICATIONS & PREPRINTS

- **Auditing Agent Harness Safety**
Chengzhi Liu, Yichen Guo*, Yepeng Liu, Yuzhe Yang, Qianqi Yan, Xuandong Zhao, Wenyue Hua, Sheng Liu, Sharon Li, Yuheng Bu, Xin Eric Wang*
Under review at the Conference on Neural Information Processing Systems (NeurIPS), 2026. [\[arXiv\]](#) [\[Website\]](#) [\[Code\]](#) [\[Dataset\]](#)
- **WorldMemArena: Evaluating Multimodal Agent Memory Through Action-World Interaction**
Chengzhi Liu, Yuzhe Yang, Sophia Xiao Pu, Yepeng Liu, Lin Long, Yichen Guo, Nuo Chen, Zhaotian Weng, Elena Kochkina, Simerjot Kaur, Charese Smiley, Xiaomo Liu, James Zou, Sheng Liu, Yuheng Bu, Songyou Peng, Xin Eric Wang
Under review at the Conference on Neural Information Processing Systems (NeurIPS), 2026. [\[arXiv\]](#) [\[Website\]](#) [\[Code\]](#) [\[Dataset\]](#)
- **OmniTrace: A Unified Framework for Generation-Time Attribution in Omni-Modal LLMs**
Qianqi Yan, Yichen Guo, Ching-Chen Kuo, Shan Jiang, Hang Yin, Yang Zhao, Xin Eric Wang
Under review at the European Conference on Computer Vision (ECCV), 2026. [\[arXiv\]](#) [\[Website\]](#) [\[Code\]](#)

INTERNSHIP EXPERIENCE

- **ByteDance** Dec 2024 – May 2025
Software Engineer (full-time, 50hr/wk) Beijing, China
 - Developed an in-house web IDE based on [OpenSumi \(3.6k+ ★\)](#) to replace the legacy front-end editor, which served 1,800+ ML engineers
 - Resolved a core type-checking bug in the OpenSumi debug module ([PR #4450](#)) that caused runtime behavior to differ from VS Code; the fix was officially merged and released in [v3.9.0](#), achieving behavioral parity with VS Code
 - Designed a Node.js monitor service to track CPU, GPU, and disk usage; applied multi-point sampling and mean filtering strategy to improve CPU utilization measurement accuracy by 55.3%, enhancing real-time feedback within IDE containers
 - Modified OpenSumi terminal modules to enable real-time and incremental log display; reduced latency by more than 70% during model compilation and debugging

RESEARCH EXPERIENCE

- **UCSB ERIC Lab, UCSB NLP Group, University of California, Santa Barbara** Oct 2025 – Present
Supervisor: Prof. Xin (Eric) Wang Research Intern
 - Built a Playwright-powered DOM grounding expert atop [Agent-S3 \(10.9k+ ★\)](#)'s Mixture-of-Grounding stack to replace the UI-TARS visual pipeline; boosted end-to-end interaction success rate from 12.5% to 100% while slashing latency by $\sim 210\times$ ($5.7s \rightarrow 27ms$) to achieve real-time execution
 - Engineered a unified multimodal pipeline utilizing Qwen2.5-Omni-7B and MiniCPM-o-4_5 to execute complex summarization and QA reasoning tasks across the large-scale [MISP-Meeting](#) and [MMAU](#) datasets
 - Architected a novel attention-based source attribution algorithm that maps generated responses to precise temporal ranges, achieving zero-shot multimodal grounding without relying on external embedding models

• Darko Marinov's Research Group, University of Illinois Urbana-Champaign

Jul 2024 – Aug 2024

Supervisors: Prof. Darko Marinov, Prof. Reyhaneh Jabbarvand

Research Intern

- **Contributed experimental results to the paper: Revisiting Test-Case Prioritization on Long-Running Test Suites (ISSTA 2024)**
- Architected and implemented a statistical significance testing module in pure Python, achieving 3.1x greater scalability (81+ comparison groups) over standard R implementations (26-group limit)
- Optimized the analysis pipeline by eliminating cross-language dependencies, reducing the Docker image size by 45% (200MB) and enabling analysis of 59 TCP techniques across 57K+ test suite runs.
- Developed a novel Compact Letter Display algorithm and the precise Tukey-Kramer adjustment to automatically categorize techniques by significance ($p < 0.05$), directly validating the paper's central finding.

SELECTED PROJECTS

• AI-powered Full-stack PCB Defect Detection System

Aug 2024 – Nov 2024

19th National Challenge Cup for College Students - Huawei Cloud Track



- Developed an end-to-end PCB defect detection system integrating YOLOv9, Huawei ModelArts, and a Flask backend; achieved 46.05% mAP@50-95 on 5 defect categories, enabling real-time mobile detection via HarmonyOS
- Designed a dual-inference architecture combining cloud (ModelArts API) and local (YOLOv9) engines, boosting system availability by 38% under unstable networks through automatic failover
- Built a low-latency video streaming module using FFmpeg and WebSocket to achieve 360ms local delay and 99.03% uptime; converted RTSP feeds to FLV enhanced real-time visual monitoring for production-line quality control
- Awarded top national recognition among 400,000+ entries; validated by Huagong Laser and endorsed by Distinguished Professor Jin Hai (Chang Jiang Scholar)

• Unique Studio HR Platform

Mar 2024 – May 2024

Individual Project at Unique Studio



- Architected a recruitment management system serving 600+ users to optimize hiring processes for the technology teams; successfully facilitated three full recruitment cycles while creating 36+ reusable components and replacing redundant watchers with a centralized event bus (mitt) to boost UI response speed by 15-25%
- Built a real-time analytics dashboard using ECharts with 5 custom chart types (pie, treemap, etc.) to visualize applicant distribution and funnel progression, enabling data-driven hiring decisions
- Modeled the 8-step recruitment process as a client-side state machine; developed a dynamic notification system with 6+ templates, and managed complex multi-team interview scheduling

TECHNICAL SKILLS

- **Programming Languages:** TypeScript, JavaScript, Python, C/C++, LaTeX, ArkTS
- **Frameworks:** PyTorch, React.js, Vue.js, Next.js, Flask, Django
- **Development Tools & Platforms:** Linux, Git, Docker, Kubernetes, OpenSumi

HONORS AND AWARDS

• National Scholarship, Second Prize

Oct 2025

(Award Rate: Top 4%) Ministry of Education, China

• National Scholarship, Third Prize

Dec 2024

(Award Rate: Top 9%) Ministry of Education, China

• National Second Prize

Dec 2024

(Award Rate: Top 3.1%) 6th Global Campus AI Algorithm Elite Competition

• National Grand Prize

Nov 2024

(Award Rate: Top 0.03%) 19th National Challenge Cup - Huawei Cloud Track